# **Kristoffer Dalby**

Software Engineer

#### Contact

Leiden, Netherlands

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github.com/kradalby

in linkedin.com/in/kradalby

## Skills

Backend development

Proficient

Go Swift Python

Frontend development

**Proficient** 

Elm React JavaScript

HTML CSS

DevOps

**Operations** 

Linux Ansible Terraform

Kubernetes Drone/Gitlab CI

App development

Played with

Swift/iOS Flutter/Android

## Languages

A. Norwegian

Native

**English** 

Fluent

### **Interests**

器 LAN Parties

Traveling

Photography

Brewing

#### **Experience**

Member of Technical Staff

2022-09 - present

Tailscale inc

Working on Tailscale and Headscale

Site Reliability Engineer

2019-09 - 2022-08

G-Research

Helping teams improving their observability and reliability

Software Engineer - Trainee

2017-09 - 2019-08

**European Space Agency** 

Fullstack developer working on internal platforms in ESA IT

Developer - Summer job

2016-06 - 2016-08

**Knowit Objectnet** 

Fullstack developer creating SaaS applications in Scala and React.

Developer - Summer job

2015-06 - 2015-08

Uninett Sigma2

Research and development of a web based terminal application for usage and administration of high performance clusters.

#### Education

Informatics - Master

2012-08 - 2017-06

Norwegian University of Science and Technology

5 year (master + bachelor) degree with focus on software development, algorithms, process. Courses included security, AI, distributed data, networking and UX.

Software Engineering - Exchange

2016-01 - 2016-06

Universidad Politécnica de Madrid

Software engineering master with a strong focus on an international environment, courses included concurrent systems (Erlang) and agent based development

## Volunteering

Technical crew

2011-01 - present

dfekt LAN, PolarParty, Casual Gaming, The Gathering

Worked with tech, network, economy and security. Parties ranged from 200 to 5000 participants.

SysAdmin/Developer

2012-08 - 2016-06

Student organization, Online

Various position and responsibilities